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Accredited by the National Association of Schools of Art and Design.

Accredited by the Council for Interior Design Accreditation.

For purposes of exhibition and reference, the school reserves the right to retain for a limited period some of each student's work produced in class.

The School of Art and Design is an impacted program. Therefore, students may enroll in art courses only to the maximum units allowed for credit towards graduation. Students enrolling in a course beyond the maximum allowable units will be disenrolled.

Faculty

Emeritus: Berelowitz, Berg, Burkett, Cooling, Couttolenc, Dominguez, Dumlao, Fisch, Hayakawa, Hunter, Johnson, Maruyama, Merritt, Miller, Moaney, Nakamura, Nelson, Ollman, Orth, Perczel, Ray, Rigby, Roberts-Fields, Rogers, Shirk, Wallace

Director: Buckley

Professors: Buckley, Stringfellow, Yapelli

Associate Professors: Hebert, Keely, Ozkal, Sherman, Siprut, Struble

Assistant Professors: Castro Arias, Higgins, Manley, Quick, Satoh

Lecturers: Benzel, Carlson, Choi, Fobes, Hewitt, Kwon, Luera, Matzigkeit, Palese, Prior, Shigley, Weeks, Williams, Winchell, Woods, Wyss

Offered by the School of Art and Design

Master of Arts degree in art.

Master of Fine Arts degree in art.

Major in art with the B.A. degree in liberal arts and sciences.

Emphasis in art history.

Emphasis in studio arts.

Major in art with the B.A. degree in applied arts and sciences.

Emphasis in applied design.

Emphasis in graphic design.

Emphasis in interior architecture.

Emphasis in multimedia.

Emphasis in painting and printmaking.

Emphasis in sculpture.

Teaching major in art in preparation for the single subject teaching credential.

Minor in art.

Minor in art history.

The Major

A significant concern of the School of Art and Design is the creative growth of its students. The school focuses on the development of sound undergraduate programs which provide a strong basic foundation in art. A major in art may be planned with an emphasis in applied design, with specialties in ceramics, furniture/woodworking, and jewelry/metalwork; art history; studio arts; graphic design; interior architecture; multimedia; painting and printmaking; and sculpture. A broad spectrum of courses for both majors and nonmajors in art history, art appreciation, basic drawing and design is also available.

All emphases require a set of core courses consisting of courses in drawing, design, and the survey of art history of the Western world. It is strongly recommended that all students complete the core requirements during their freshman year, or at least prior to taking beginning coursework in a specific program emphasis. It is recommended that students take courses from other emphases in order to enhance their overall art experience. In addition to the undergraduate degree, the school offers a Master of Arts degree (30 units) in all of these emphases and a Master of Fine Arts degree (60 units).

Although a degree in art is often pursued as a means of self-fulfillment and creative growth, graduates of the school are employed in a variety of settings. The programs in graphic design, multimedia, and interior architecture have a preprofessional orientation supplemented by a strong liberal arts background. Interior architecture can lead to interior, architectural, landscape design or city planning. Graphic design can lead to magazine and book design; corporate design; branding; design for film, television, and the recording industry; information design; environmental graphic design; packaging; advertising; interface design for kiosks and the Internet; and type design. Multimedia prepares students in the areas of interactive and timebased media, such as animation, book arts, gaming, instructional systems, motion graphics, net art, photography, publishing, video and film, and web design. The areas of painting, printmaking, and sculpture prepare students for professional attitudes toward the fine arts and the continuance of their educational experience in graduate schools with the goal of teaching at institutions of higher learning. The applied design program can be developed to specialize in ceramics, furniture design/woodworking, and jewelry/metalwork, leading to design positions for industry in a variety of three-dimensional products, prop technicians for theatre and film, as well as independent entrepreneurial ventures in custom designed products.

Impacted Programs

Emphases in the School of Art and Design are impacted. Students must enter the university under the designated major code for selected programs. To be admitted to the selected program, refer to the program description for specific impacted criteria.

Major Academic Plans (MAPs)

Visit <http://www.sdsu.edu/mymap> for the recommended courses needed to fulfill your major requirements. The MAPs website was created to help students navigate the course requirements for their majors and to identify which General Education course will also fulfill a major preparation course requirement.

Art Major

With the B.A. Degree in Liberal Arts and Sciences

All candidates for a degree in liberal arts and sciences must complete the graduation requirements listed in the section of this catalog on "Graduation Requirements." No more than 48 units in art courses can apply to the degree for students with an emphasis in art history. For students majoring in art with an emphasis in studio arts no more than 57 units in art courses can apply to the degree.

This major in art may be planned with an emphasis in studio arts or art history.

A minor is not required with this major.

Emphasis in Art History

(Major Code: 10031) (SIMS Code: 660517)

Impacted Program. The art history emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the art history emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.20 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 258, 259, 263, and three units of art electives. Art 100, 101, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (18 units)

Art

Students completing the California Community College Associate in Arts in Art History for Transfer (AA-T) will satisfy preparation for the major. If Art 101 was not completed as part of the AA-T, it must be completed at SDSU.

Language Requirement. Competency (successfully completing the third college semester or fifth college quarter) is required in one foreign language to fulfill the graduation requirement. French or German is recommended for those students who plan to pursue graduate study in art history. Refer to section of catalog on “Graduation Requirements.”

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

International or Professional Experience Requirement. Completion of a study abroad or international experience selected from an SDSU study abroad approved program; or an approved art internship experience by successfully completing Art 452.

Major. A minimum of 30 upper division units in art history to include Art 578 and 593; and 21 units selected from Art 371, 409, 557 through 577 (three of the units must be from Art 557, 559, or 560), and three units of art electives.

Emphasis in Studio Arts

(Major Code: 10021) (SIMS Code: 660589)

Impacted Program. The studio arts emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the studio arts emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 102 or 104, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.20 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102 or 104, 103, 258, 259; six units selected from Art 203 or 204, 216, 223, 226, 231, 240 or 248; and three units of art electives. Art 100, 101, 102 or 104, 103, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (27 units)

Students completing the California Community College Associate in Arts in Studio Arts for Transfer (AA-T) will satisfy preparation for the major. If Art 102 or 104 was not completed as part of the AA-T, it must be completed at SDSU.

Language Requirement. Competency (successfully completing the third college semester or fifth college quarter) is required in one foreign language to fulfill the graduation requirement. Refer to section of catalog on “Graduation Requirements.”

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

International or Professional Experience Requirement. Completion of a study abroad or international experience selected from an SDSU study abroad approved program; or an approved art internship experience by successfully completing Art 452.

Major. A minimum of 30 upper division units in art to include six units selected from Art 340, 343, 344, 346, 348, 403, 404, 407, 410; three units selected from Art 323, 325, 331; six units selected from Art 326, 416, 423, 425, 431, 432, 440, 443, 444, 446, 448; three units selected from Art 345, 347, 412, 506; six units of Art History (Art 371, 409, 557 through 578, and 593); and six units of art electives.

Art Major

With the B.A. Degree in Applied Arts and Sciences

(Major Code: 10021) (SIMS Code: 660501)

All candidates for a degree in applied arts and sciences must complete the graduation requirements listed in the section of this catalog on “Graduation Requirements.”

A minor is not required with this major.

Emphasis in Applied Design

(Major Code: 10021) (SIMS Code: 660509)

Impacted Program. The applied design emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the applied design emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 102 or 104, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.20 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102 or 104, 103, 258, 259; six units selected from Art 216, 220, 223, 226, 231; three units selected from Art 148, 204, 210, 240, 241, 242, or 248; and three units of art electives. Art 100, 101, 102 or 104, 103, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (30 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 30 upper division units in art to include three units from each of the areas listed below, nine additional units in one of the areas; six units of art electives; and six units of art history (Art 371, 409, 557 through 578, and 593).

Clay: Art 325, 326, 425, 525, 526

Metal: Art 331, 431, 432, 531, 532

Wood: Art 323, 423, 523, 524

Emphasis in Graphic Design

(Major Code: 10091) (SIMS Code: 660557)

Impacted Program. The graphic design emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the graphic design emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 102 or 104, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.50 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102 or 104, 103, 241, 242, 258, 259; three units selected from Art 216, 220, 223, 226, 231, and three units of art electives (Art 240 recommended), excluding Art 157. Art 100, 101, 102 or 104, 103, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (30 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 33 upper division units in art to include Art 341, 342A, 345; six units selected from Art 313, 342B, 344, 441, 442, 450; six units selected from Art 445B, 445C, 454, 541, 542, 545; six units of upper division art electives, excluding Art 357; six units of art history (Art 371, 409, 557 through 578, and 593); recommended: Art 577.

Emphasis in Interior Architecture

(Major Code: 02031) (SIMS Code: 660566)

Impacted Program. The interior architecture emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the interior architecture emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 102 or 104, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.20 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102 or 104, 103, 148, 249, 250, 251, 258, 259; and three units selected from Art 216, 220, 223, 226, 231. Art 100, 101, 102 or 104, 103, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (33 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 30 upper division units in art to include Art 347, 352, 451, 453, 552, 553; six units of upper division art electives; and six units of art history (Art 371, 409, 557 through 578, and 593); recommended: Art 577.

Emphasis in Multimedia

(Major Code: 06991) (SIMS Code: 660562)

Impacted Program. The multimedia emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the multimedia emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 102 or 104, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.20 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102 or 104, 103, 107 or 224, 240, 258, 259; three units selected from Art 216, 220, 223, 226, 231; and three units of art electives, excluding Art 157. Art 100, 101, 102 or 104, 103, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (30 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 30 upper division units in art to include Art 340 and 344; six units of art history (Art 371, 409, 557 through 578, and 593); three units selected from Art 342A, 346, 348; nine units selected from Art 342A, 342B, 343, 346, 348, 407, 440, 442, 444,

446, 448, 452, 524, 540, 544; Journalism and Media Studies 435; Television, Film and New Media 365, 465; six units of art electives, excluding Art 357.

Emphasis in Painting and Printmaking

(Major Code: 10021) (SIMS Code: 660573)

Impacted Program. The painting and printmaking emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the painting and printmaking emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 102 or 104, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.20 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102 or 104, 103, 204, 240, 258, 259; three units selected from Art 102, 203, 210, 216; three units selected from Art 216, 220, 223, 226, 231. Art 100, 101, 102 or 104, 103, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (30 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 30 upper division units in art to include six units of art history (Art 371, 409, 557 through 578, and 593); six units selected from Art 340, 346, 403, 404, 406, 407, 410; three units selected from Art 500, 503, 504; nine units selected from Art 344, 407, 410, 416, 443, 446, 506; six units of upper division art electives.

Emphasis in Sculpture

(Major Code: 10021) (SIMS Code: 660581)

Impacted Program. The sculpture emphasis is designated as an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the sculpture emphasis, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 102 or 104, 103, 258, and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.20 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 102 or 104, 103, 216, 220, 258, 259; three units selected from Art 148, 204, 210, 240, 241, 242, 248, and three units of art electives. Art 100, 101, 102 or 104, 103, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (30 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See “Graduation Requirements” section for a complete listing of requirements.

Major. A minimum of 30 upper division units to include Art 416, 516, 517; three units selected from Art 331, 431, 432; three units selected from Art 323 or 524; three units selected from Art 325, 326, 346; six units of upper division art electives; six units of art history (Art 371, 409, 557 through 578, and 593).

Art Major

In Preparation for the Single Subject Teaching Credential
With the B.A. Degree in Applied Arts and Sciences

(Major Code: 10021) (SIMS Code: 660505)

This major satisfies the B.A. degree in applied arts and sciences. The degree may be used to satisfy some of the application requirements for the single subject teaching credential program at SDSU.

Candidates for the single subject credential program at SDSU must complete all requirements as outlined in this catalog under Dual Language and English Learner Education or Teacher Education.

Impacted Program. The art major in preparation for the single subject teaching credential is an impacted program and specific criteria, which include a portion of the Preparation for the Major, are used to admit students. To be admitted to the art major in preparation for the single subject teaching credential, students must meet the following criteria:

- Complete with a grade of C (2.0) or better: Art 100, 101, 103, 104, 258 and 259. These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.2 or better;
- Students not meeting the minimum GPA may petition for special consideration.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Preparation for the Major. Art 100, 101, 103, 104, 204, 220, 240, 258, 259; three units of art electives; Psychology 101; and either Child and Family Development 270 or Psychology 230. Art 100, 101, 103, 104, 258, and 259 must be completed with a grade of C (2.0) or better and cannot be taken for credit/no credit (Cr/NC). (36 units)

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or completing one of the approved upper division writing courses (W) with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 32 upper division units to include Art 385, 386A, 386B, 387, 340 or 407, 559; nine units of art electives; and one course selected from each sequence below:

Sequence 1. Design Arts: Art 343, 344, 348, 440, 443, 444, 448, 540, 544.

Sequence 2. 2D Arts: Art 346, 403, 404, 406, 407, 410.

Sequence 3. 3D Arts: Art 323, 325, 326, 331, 416, 423, 425, 431, 432, 516, 524, 531, 532.

Art Minor

(Minor Code: 10021) (SIMS Code: 660501)

The minor in art consists of a minimum of 21 units in art, to include Art 100, 101, and a minimum of nine units of upper division courses in art selected from art education, art and design appreciation, art history, applied design, book arts, ceramics, drawing and illustration, exhibition design, fibers, furniture and wood, interior design, jewelry and metalwork, multimedia, painting, photography, printmaking, and sculpture.

Courses in the minor may not be counted toward the major, but may be used to satisfy preparation for the major and general education requirements, if applicable. A minimum of six upper division units must be completed in residence at San Diego State University.

Art History Minor

(Minor Code: 10031) (SIMS Code: 660518)

The minor in art history includes a minimum of 21 units in art distributed as follows: Nine units to include Art 258, 259, 263. Twelve units selected from Art 371, 409, 557 through 578, and 593; and with consent of instructor selected Art 596 courses with art history content.

Courses in the minor may not be used toward the major, but may be used to satisfy preparation for the major and general education requirements, if applicable. A minimum of six upper division units must be completed in residence at San Diego State University.

Courses (ART)

Refer to Courses and Curricula and University Policies sections of this catalog for explanation of the course numbering system, unit or credit hour, prerequisites, and related information.

LOWER DIVISION COURSES

ART 100. Drawing I (3)

Six hours.

Fundamentals of observational and subjective drawing in a variety of media.

ART 101. Two Dimensional Design (3)

Six hours.

Fundamentals of elements and organizing principles of two dimensional design to include basic color theory in a variety of media.

ART 102. Drawing II (3)

Six hours.

Prerequisite: Art 100.

Line and value in drawing; emphasis on structure and proportion, sketching, gesture, and contour drawing.

ART 103. Three Dimensional Design (3)

Six hours.

Fundamentals of elements and organizing principles of three dimensional design to include a variety of media and processes.

ART 104. Artists and Designers in Real Time (3)

Overview of professional practice in contemporary art, design, art history. Readings and discussion contextualize presentation topics.

ART 107. Photography and Visual Communication (3)

Six hours.

Visual expression and literacy using photographic concepts and media.

ART 133. Modern Making (3) [GE]

Contemporary object design and production. Introduction to techniques, processes, and technologies used in craft, design, and creative industries.

ART 148. Visual Presentation (3)

Six hours.

Prerequisite: Art 100.

Design drawing techniques including interior presentation drawings, interior detailing, architectural drafting, and lettering. Tools and materials used in the design professions.

ART 157. Introduction to Art (3) [GE]

An illustrated lecture course dealing with the meaning of art derived from an investigation of the principles of art. Designed to increase the understanding and appreciation of art.

ART 203. Life Drawing I (3)

Six hours.

Prerequisite: Art 100.

Drawing from the nude model. Maximum credit six units.

ART 204. Painting I (3)

Six hours.

Prerequisites: Art 100 and 101.

Pictorial composition and techniques of painting.

ART 210. Printmaking I (3)

Six hours.

Prerequisites: Art 100 and 101.

Introduction and exploration of basic printmaking media. Emphasis on aesthetic and technical processes in intaglio, lithography, relief and serigraphy.

ART 216. Sculpture I (3)

Six hours.

Prerequisite: Art 103.

Introduction and experimentation of basic sculpture ideas, methods, and materials. Maximum credit six units.

ART 220. Design in Crafts (3)

Six hours.

Aesthetics, functional elements, and history of designed objects across a variety of media.

ART 223. Introduction to Woodworking (3)

Six hours.

Prerequisite: Art 103.

Principles of design through the making of furniture. Basic techniques in woodworking and joinery.

ART 226. Introduction to Ceramics (3)

Six hours.

Prerequisite: Art 100, 101, or 103.

Introduction to design and construction of ceramic forms and use of glaze for surface enhancement, to include traditional approaches to basic clay-working hand skills, contemporary issues and imagery, and craft history.

ART 231. Jewelry and Metals IA (3)

Six hours.

Prerequisite: Art 103.

Design and construction of jewelry and small objects in non-ferrous metals. Basic fabrication, forming, and surface embellishment techniques for metal. Not open to students with credit in Art 331.

ART 240. Fundamentals of Digital Media (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 101.

Principles of digital media used in visual communication.

ART 241. Graphic Design I (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 100, 101, 103, 104.

Proof of completion of prerequisites required: Copy of transcript. Principles of visual presentation. Development of image-generation skills, verbal and visual design literacy. Printed and screen-based graphic design media.

ART 242. Typography I (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 100, 101, 103, 104.

Proof of completion of prerequisites required: Copy of transcript. Fundamentals of typography to include history, theory, and practice with emphasis on study of letterforms and typographic layout systems for printed and screen-based media.

ART 247. The House and Its Environment (3)

Architecture, interior design, landscape and city planning for forming the physical and aesthetic environment. Not open to students with credit in Art 347.

ART 248. Digital Presentation (3)

Six hours.

Prerequisite: Art 101.

Methods and media of the professional artist and designer stressing art principles.

ART 249. Environmental Presentation (3)

Six hours.

Prerequisite: Art 148.

Methods, materials, and tools of the professional environmental designer stressing art principles.

ART 250. The Contemporary Interior: Ideas and Narrations (3)

Six hours.

Prerequisites: Art 101 and 103. Recommended: Art 148.

Elementary design strategies for interior architecture.

ART 251. Introduction to Interior Design (3)

Six hours.

Prerequisites: Art 101 and 148.

Elementary functional and aesthetic studies in interior space and form. Relationships of light, color, texture, shape and volume.

ART 258. Introduction to Art History I (3) [GE]

Art development in painting, sculpture, architecture, and handicrafts from the dawn of art to the Renaissance. Illustrated.

ART 259. Introduction to Art History II (3) [GE]

The period from the Renaissance through the modern school treated in the same manner as in Art 258.

ART 263. African, Asian, and Oceanic Art (3)

Arts of African, Asian, and oceanic countries from prehistoric to pre-modern times. Role of religious beliefs and state ideologies in shaping visual characteristics of cultures in these regions.

ART 296. Experimental Topics (1-4)

Selected topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

ART 299. Special Study (3)

Prerequisites: Consent of program director and instructor. Individual study.

UPPER DIVISION COURSES

(Intended for Undergraduates)

ART 313. Screen Printing Studio (3)

Prerequisite: Grade of C (2.0) or better in any studio art class at 200-level or above.

Traditional and experimental processes and techniques of screen printing to include design development and artistic image making through a cohesive body of work utilizing the medium.

ART 323. Furniture Design and Woodworking I (3)

Six hours.

Prerequisite: Art 103. Recommended: Art 148.

Principles of design through the making of furniture. Basic techniques in woodworking and joinery.

ART 325. Ceramics IA: Throwing (3)

Six hours.

Prerequisite: Art 100, 101, or 103.

Basic methods of forming, decorating, glazing, and firing pottery forms with emphasis on the use of the potter's wheel.

ART 326. Ceramics IB: Handbuilt (3)

Six hours.

Prerequisite: Art 100, 101, or 103.

Design and construction of handbuilt ceramic forms and application of glaze for surface enhancement. Traditional approaches and contemporary issues.

ART 331. Jewelry and Metals IB (3)

Six hours.

Prerequisite: Art 103.

Creative design and construction in metal of jewelry and small objects. Techniques in three-dimensional forming and constructions in non-ferrous metals.

ART 340. Digital Photography I (3)

Six hours.

Prerequisites: Art 100, 101; or Art 240 or 248.

Visual communication and expression using digital photographic media and digital imaging techniques.

ART 341. Graphic Design II (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 241 and 242. **Proof of completion of prerequisites required:** Copy of transcript.

Visual problem-solving skills through a variety of design methods. Conceptual thinking, experimentation, and research in design for print and screen-based media. Study of content, form, signs, and symbols.

Art

ART 342A. Typography II (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 241 and 242. **Proof of completion of prerequisites required:** Copy of transcript.

Typographic issues pertaining to concept, expression, and meaning using design tools for development of printed and screen-based media. Implementation of narrative and time-based typographic systems.

ART 342B. Expressive Typography (3)

Six hours.

Prerequisite: Art 203, 204, 210, 216, 220, 226, 231, 240, 241, 242, 249, or 251.

History, process, and technology of relief printing and experimental concepts using digital technologies, moveable type and photographic processes to create individual and collaborative designs that integrate image and text. Maximum credit six units.

ART 343. Illustration I (3)

Six hours.

Prerequisite: Art 102, 203, or 204.

Visual notation, sketching, representational drawing, and visual translation related to art and design.

ART 344. Design for the Internet I (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 240, 241, 242, or 340.

Creative and practical applications of interactive visual communication for presentation on the Internet.

ART 345. History of Graphic Design (3)

Prerequisites: Grade of C (2.0) or better in Art 258 and 259. **Proof of completion of prerequisites required:** Copy of transcript.

Evolution of graphic communication from prehistory through postmodern design and the digital revolution.

ART 346. Introduction to Book Arts (3)

Six hours.

Prerequisite: Art 204, 210, 220, 240, 241, or 242.

Terminology, tools, materials, and reproduction processes related to the making of books; historical and contemporary book structures; and development of content in the form of image and text. Maximum credit six units.

ART 347. The House and Its Environment (3)

Architecture, interior design, landscape, and city planning for forming the physical and aesthetic environment, its simplicities and complexities. Not open to students with credit in Art 247.

ART 348. Three Dimensional Digital Media (3)

Six hours.

Prerequisite: Art 240, 241, 242, 248, or 340.

Design communication utilizing digital media as it relates to three-dimensional objects and spatial environments.

ART 352. Methods and Materials of Interior Design (3)

Prerequisite: Art 251.

Codes, contractual issues, design practices, legal liabilities, professional ethics, and project management. Selection of materials and methods of installation.

ART 357. World Art in Contemporary Life (3) [GE]

World art and technology from ancient to post modern era and their relationship to contemporary culture and life. Gallery visits required.

ART 371. Medieval Art (3)

Prerequisite: Art 258.

Development of painting, sculpture, and architecture from time of Constantine through Gothic period.

ART 380. Architecture That Changed Our World (3) [GE]

Visual culture in contemporary art and design through architecture in historical survey.

ART 385. Art Education History and Practice (3)

Six hours.

Prerequisite: Art 100, 101, or 103.

History and theory of art education. Role of art in child and adolescent development, art heritage, diversity and equity in art education and teaching methodologies.

ART 386A. Art Field Experience with Elementary and Middle School Students (1)

Prerequisites: Art 101, upper division standing, and consent of instructor.

Prepares pre-service teachers to be effective educators of visual art. Field observation, class lectures on lesson planning, instructional techniques, and strategies for teaching art to elementary school and middle school students.

ART 386B. Art Field Experience with High School Students (1)

Prerequisites: Art 101, upper division standing, and consent of instructor.

Prepares pre-service teachers to be effective educators of visual art. Field observation, class lectures on lesson planning, instructional techniques, and strategies for teaching art to high school students.

ART 387. Art for Elementary School Teacher (3)

Six hours.

Prerequisite: Art 101, or upper division standing and consent of instructor.

A design-crafts course that explores in depth materials and processes primarily used by the elementary school teacher.

ART 403. Life Drawing II (3)

Six hours.

Prerequisite: Art 203.

Drawing the nude model. Maximum credit six units.

ART 404. Painting II (3)

Six hours.

Prerequisite: Art 204.

Concepts that enhance basic painting principles and a broad range of painting issues. Maximum credit six units.

ART 406. Experimental Processes in Art (3)

Six hours.

Prerequisite: Art 203, 204, 210, 216, 220, 240, or 248.

Structure in picture making.

ART 407. Black and White Photography (3)

Six hours.

Prerequisites: Art 100, 101, and 103.

Black and white photography and darkroom techniques combined with independent research in contemporary art and photography. Criticism in contemporary context. Maximum credit six units.

ART 409. Photography: Past and Present (3)

Prerequisite: Art 258 or 259 for art majors or Art 157 for non-art majors.

Artistic, technological, social, and political influences on photography from 1839 to contemporary practice. Aesthetic philosophies, major movements, important practitioners and influences on acceptance of photography as art. Photography incorporated in other art mediums.

ART 410. Intaglio Printmaking (3)

Six hours.

Prerequisite: Art 210 or 346.

Creative intaglio-etching, drypoint, aquatint, engraving and variations. Emphasis on fine print quality and technical development. Maximum credit six units.

ART 412. Museums from the Inside (3)

Prerequisite: Art 157 or 258 or 259.

How museums work. The institutional mission statement, community involvement, trustees, business functions and strategies, fundraising, promotions, branding, non-profit accounting, curatorial, education and outreach, collection management, facilities design, research, libraries, exhibition, collection, and public security.

ART 416. Sculpture II (3)

Six hours.

Prerequisite: Art 216.

Intermediate level investigations into sculptural ideas, processes, and materials. Maximum credit six units.

ART 423. Furniture Design and Woodworking II (3)

Six hours.

Prerequisite: Art 323.

Intermediate individual design: Exploration of materials, processes and function. Specialized techniques focusing on case construction, making of drawers and doors for furniture. Maximum credit six units.

ART 425. Ceramics II (3)

Six hours.

Prerequisite: Art 325 or 326.

Continuation of Art 325 or 326. Further development of knowledge, skills and philosophy of ceramics through individual creative projects.

ART 431. Jewelry and Metals IIA - Jewelry (3)

Six hours.

Prerequisite: Art 231 or 331.

Further development of design and metalworking skills specifically related to jewelry. Specialized techniques such as casting, chasing, stone setting, die forming and enameling. Maximum credit six units.

ART 432. Jewelry and Metals IIB - Metalsmithing (3)

Six hours.

Prerequisite: Art 231 or 331.

Creative design and techniques in metalsmithing. Maximum credit six units.

ART 440. Digital Photography II (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 340, or 240 and 407.

Visual and creative expression using digital photographic media with emphasis on refining technical and conceptual visual communication skills. Maximum credit six units.

ART 441. Graphic Design III (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 341, 342A. **Proof of completion of prerequisites required:** Copy of transcript.

Analysis and translation of complex information into visual communication systems.

ART 442. Typography III (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 341, 342A. **Proof of completion of prerequisites required:** Copy of transcript.

Typographic problem solving including more complex text materials and type with image. Maximum credit six units with consent of instructor.

ART 443. Illustration II (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 343.

Drawing and illustration methods, materials, tools, and processes as they relate to art and design.

ART 444. Design for the Internet II (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 344.

Intermediate design and development for World Wide Web. Topics include Web standards, CSS, advanced scripting, and experimental applications. Maximum credit six units.

ART 445A. Professional Practice in Art and Design (1) Cr/NC

Two hours.

Prerequisite: Any 300-level art course.

Evolving role of the artist and designer in contemporary art and design practice, standards of professional conduct, and business practices.

ART 445B. Graphic Design Internship (3) Cr/NC

Prerequisites: Grade of C (2.0) or better in two of the following: Art 441, 442, 450, 454, or 541, and portfolio review. **Proof of completion of prerequisites required:** Copy of transcript.

Field experience with practicing professionals. Maximum credit six units with consent of instructor.

ART 445C. Senior Portfolio/Exhibition (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in two of the following: Art 441, 442, 450, 454, or 541 for graphic design majors. Grade of C (2.0) or better in two of the following: Art 444, 448, 540, or 544 for multimedia majors; and portfolio review. **Proof of completion of prerequisites required:** Copy of transcript.

Planning, strategy, and development of a comprehensive body of design work to be professionally presented in a portfolio and/or exhibition format. Maximum credit six units with consent of instructor.

ART 446. The Printed Book (3)

Six hours.

Prerequisite: Art 340, 342A, 342B, 346, 407, or 410.

Creative research focused on concept, context, and form as they relate to communication and personal or collaborative expression within the context of the book. Maximum credit six units.

ART 448. Sequential Media (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 340, 341, 344, or 348.

Study and presentation of sequential imagery related to digital video production and motion graphics. Maximum credit six units.

ART 450. Packaging Design (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 341, 342A. **Proof of completion of prerequisites required:** Copy of transcript.

Principles and theories of design: branding, typography, illustration, and photography applied to three-dimensional form within a specified social and cultural context with emphasis on strategy and concept; structure, functionality and materials; and modular systems.

ART 451. Residential Interior Design (3)

Six hours.

Prerequisites: Art 249, 250, 251.

Survey, analysis and conceptual design methods of residential interiors stressing materials, equipment, components and structural detailing. Maximum credit six units.

ART 452. Art and Design Internship (1-3) Cr/NC

Prerequisites: Any 300-level art course and portfolio.

Field experience with practicing professional artists and designers. Maximum credit six units.

ART 453. Detail Design for Mixed-Use Interiors (3)

Six hours.

Prerequisites: Art 249, 250, 251. Recommended: Art 451.

Approaches to codes and regulations, construction and assembly drawings, contractual agreements, environmental design, project supervision, space planning, and specification writing.

ART 454. Experiential Graphic Design (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 341, 342A. **Proof of completion of prerequisites required:** Copy of transcript.

Identification and communication systems applied to environmental solutions. Landmark and wayfinding systems in interior, exterior, and architectural environments. Maximum credit six units with consent of instructor.

ART 496. Experimental Topics (1-4)

Selected topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

ART 499. Special Study (1-3)

Prerequisite: Consent of instructor.

Individual study. Maximum credit six units.

UPPER DIVISION COURSES

(Also Acceptable for Advanced Degrees)

ART 500. Advanced Drawing (3)

Six hours.

Prerequisite: Art 102, 203, 204, 210, 343, or 406.

Drawing emphasizing qualitative aspect of visual subject matter. Maximum credit six units.

Art

ART 502. Inter-Media (1-3)

Two hours for each unit of credit.

Prerequisites: Upper division standing and consent of instructor. Process and materials in plane and space. Maximum credit six units. M.F.A. students: Maximum credit six units applicable to the M.A. degree; nine units applicable to the M.F.A. degree.

ART 503. Life Drawing and Painting III (3)

Six hours.

Prerequisites: Art 204 and 403.

Drawing and painting from nude and costumed models. Maximum credit six units.

ART 504. Painting III (3)

Six hours.

Prerequisite: Art 404.

Approaches to contemporary concepts in painting. Maximum credit six units.

ART 506. Contemporary Issues (3)

Prerequisite: Upper division standing.

Art and design issues relevant to contemporary global society. Sources of inspiration in art and design practice and topical issues examined. Field trips.

ART 516. Sculpture III (3)

Six hours.

Prerequisite: Art 416.

Advanced level investigations into sculptural ideas, processes, and materials. Maximum credit six units.

ART 517. Figurative Sculpture II (3)

Six hours.

Prerequisite: Art 216.

Figurative study with emphasis on individual exploration. Maximum credit six units.

ART 523. Furniture Design and Woodworking III (3)

Six hours.

Prerequisites: Six units of Art 423.

Advanced individual design: Exploration of materials, process and function. Continued focus on development of personal design statements and specialized techniques. Maximum credit six units.

ART 524. Digital Fabrication for Art and Design (3)

Six hours.

Prerequisite: A 300- or 400-level art or design course.

Design, visualization, and fabrication processes utilizing modeling and machining software. Basic techniques in computer-aided design (CAD) and computer-aided manufacturing (CAM). Small-scale production techniques and outsourcing for artists and designers. Maximum credit six units.

ART 525. Ceramics III (3)

Six hours.

Prerequisite: Art 425.

Study of ceramic design through creative projects of clay forms. Maximum credit six units.

ART 526. Clay and Glaze Technology in Ceramic Design (3)

Six hours.

Prerequisite: Art 425.

Experimentation and application of research concerning the use of ceramic materials and techniques as an integral part of the design process. Maximum credit six units.

ART 531. Jewelry and Metals IIIA-Jewelry (3)

Six hours.

Prerequisite: Art 431.

Problems involving fabrication processes already studied in order to increase technical competence while exploring personal design statements; specialized techniques such as photoetching and electroforming. Maximum credit six units.

ART 532. Jewelry and Metals IIIB-Metalsmithing (3)

Six hours.

Prerequisite: Art 432.

Advanced problems involving metal processes to increase technical competence while exploring personal design statements. Maximum credit six units.

ART 540. Advanced Photographic Projects (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in Art 440, or Art 340 and 407.

Visual and creative expression using photographic media, including traditional and digital processes. Emphasis on conceptual project development and portfolio. Maximum credit six units with consent of instructor.

ART 541. Graphic Design IV (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in two of the following: Art 441, 442, 450, 454. **Proof of completion of prerequisites required:** Copy of transcript.

Strategy, planning, and problem solving related to visual communication systems with emphasis on social and cultural context.

ART 542. Typography IV (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 442. **Proof of completion of prerequisite required:** Copy of transcript.

Individual creative and scholarly research in typography, conceptual and contextual exploration, typographic experimentation based on theory, strategy, and problem solving. Maximum credit six units with consent of instructor.

ART 543. Illustration III (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 443.

Strategy and problem solving of professional illustration as related to art and design; individual conceptual and contextual exploration. Maximum credit six units.

ART 544. Emerging Technologies in Multimedia (3)

Six hours.

Prerequisite: Grade of C (2.0) or better in Art 344, or 348, or 440, or 448, or 540.

Advanced creative studies in emerging electronic communications, including cyberstudios, Internet and multimedia. Exploration in collaborative, interdisciplinary, and international projects. Maximum credit six units with consent of instructor.

ART 545. Design Studio (3)

Six hours.

Prerequisites: Grade of C (2.0) or better in two of the following: Art 441, 442, 450, 454, 541, and portfolio review. **Proof of completion of prerequisites required:** Copy of transcript.

Solutions to design problems for clients in a studio environment including business procedures and production management. Development of a professional level portfolio. Maximum credit six units with consent of instructor.

ART 546. Advanced Book Arts (3)

Prerequisite: Art 446.

Design and creation of limited edition artist books and independent projects made with mixed media and hand printing techniques such as letterpress, intaglio, woodcut, lithography, photography, and experimental media. Maximum credit six units.

ART 547. The Modern Built Environment (3)

Prerequisite: Art 247, 258, 259, 347, or 357.

Survey and theory of the modern built environment.

ART 552. Public Interior Design (3)

Six hours.

Prerequisite: Art 451 and 453.

Interior design projects focusing on the public, social, and cultural sectors. Maximum credit six units.

ART 553. Commercial Interior Design (3)

Six hours.

Prerequisite: Art 552.

Projects in interiors involving space planning analysis, specification writing, materials selection and furnishing design appropriate to commercial needs. Maximum credit six units.

ART 557. Nineteenth Century European Art (3)

Prerequisite: Art 259.

Development of painting, sculpture, and architecture from the French Revolution to 1900.

ART 558. Twentieth Century European Art to 1945 (3)

Prerequisite: Art 259.

Major developments in the visual arts and art criticism from 1880 to 1945 (Post-Impressionism through Surrealism).

ART 559. Twentieth Century European and American Art Since 1945 (3)

Prerequisite: Art 259.

Major developments in the visual arts and art criticism since 1945.

ART 560. History of American Art (3)

Prerequisite: Art 259.

Development of painting, sculpture, and architecture from the Native American art and Colonial Period to the present.

ART 568. Art of Crete, Mycenae, Greece, and Rome (3)

Prerequisite: Art 258.

Development of painting, sculpture, architecture, and crafts from prehistoric times to the fifth century A.D.

ART 571B. Contemporary Art of Latin America (3)

Prerequisites: Art 258 and 259.

Work created by leading contemporary Latin American artists from 1960 to present. Field trips required.

ART 573A. Italian Art of the Fourteenth and Fifteenth Centuries (3)

Prerequisite: Art 259.

Italian arts, architecture, artists, and patrons from fourteenth century Proto-Renaissance period through fifteenth century revival of classical humanism in city states of Florence, Siena, Bologna, Mantua, and Padua.

ART 573B. Italian Art in the Sixteenth Century (3)

Prerequisite: Art 259.

High Renaissance in Florence and Rome, followed by disintegration of classical principles and domination of Mannerism in Central and Northern Italy and history of arts of Venice in sixteenth century.

ART 575. European Art from 1600 to 1750 (3)

Prerequisite: Art 259.

Architecture, sculpture, and painting of the Baroque and Rococo periods.

ART 577. History of Architecture (3)

Prerequisites: Art 258 and 259.

Architecture from primitive times to the present.

ART 578. Seminar in History of Museums and Exhibitions (3)

Prerequisite: At least one course selected from Art 557, 559, or 560.

Origin, history, and function of the museum. Theories of collecting, museums, and construction of knowledge. Role of elites in formation and construction of museums, controversial exhibitions, exhibitionary practices, and globalism.

ART 591. Gallery Exhibition Design (3)

Six hours.

Prerequisites: Fifteen units of art.

Fundamental art elements and principles applied to the theories and techniques of gallery exhibition design.

ART 593. History and Methodology of Art History (3)

Prerequisites: Twelve units of upper division art history.

Readings and discussions on the historiography of art and on modern methodologies for art historical research.

ART 596. Advanced Studies in Art and Art History (1-4)

Prerequisites: Twelve units of art and art history and consent of instructor.

Advanced topics in art and art history. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree. Maximum credit of six units of 596 applicable to a bachelor's degree. Credit for 596 and 696 applicable to a master's degree with approval of the graduate adviser.

GRADUATE COURSES

Refer to the *Graduate Bulletin*.